

Allisyn Thompson George

Contact Info:

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970-640-9586

Portfolio: www.allisynthompson.com

Education:

California Institute of the Arts

-Master of Fine Arts in Applied Arts

Westminster College

-Bachelor of Arts

Arts Administration/Theatre Emphasis

Related Skills:

Photoshop

Illustrator

InDesign

Microsoft Suite Software

SketchUp 3D

Autocad

Management

Painting

Sculpting

Budgeting

Professional Profile:

Digital Artist with 4 years of experience to complete the design process from concept to installation. Skilled in Photoshop, Illustrator, InDesign, Public Speaking, Management, and Marketing.

Professional Experience:

UNIVERSAL STUDIOS HOLLYWOOD

■ Associate Production Designer '19-'20

■ Art Coordinator '18-19

- Collaborate with IP holders including: Dr. Seuss, Dreamworks, Warner Brothers, and Universal Studios
- Design and install various production events for the park
- Manage and oversee vendors, logistics, and install crews
- Work closely with the other designers to ensure the quality of the design for the event
- Update and gather any art needs for the project
- Create calendars for meetings and installs on behalf of the art team to keep the project running smoothly and efficiently
- Archive project's assets to guarantee the successful remount

INDEPENDENT CONTRACTOR

■ Scenic Artist '14-'18

■ Set Designer '14-'16

- Artistically paint on samples of finishes for production designer
- Finish projects in a time efficient manner
- Manage or assist with installation of projects
- Ensure the quality of each final project of various companies including: Universal, Disney, Paramount, and Redcat
- Manage time and budget across all aspects of the projects
- Work with as group or as an individual to problem solve
- Collaborate with various theatre companies across Salt Lake City as a Set Designer
- Coordinate with different production teams to achieve a cohesive design

Educational Program:

Walt Disney Imagineering CalArts Educational Initiative Participant

One of sixteen students selected to participate in an intensive, six-week blue sky idea development process with Walt Disney Imagineering. Under the mentorship of Imagineers, students worked in groups of four to develop a project from an initial idea to final presentation, and pitched to Walt Disney Executives.